

National Curriculum Statements

EYFS	Key Stage One	Lower Key Stage Two	Upper Key Stage Two		
Physical activity is vital in children's all-	Pupils should develop fundamental movement skills,	Pupils should continue to apply and	d develop a broader range of skills,		
round development, enabling them to	become increasingly competent and confident and	learning how to use them in differen	ent ways and to link them to make		
pursue happy, healthy and active lives7.	access a broad range of opportunities to extend their	actions and sequences of m	novement. They should enjoy		
Gross and fine motor experiences develop	agility, balance and coordination, individually and with	communicating, collaborating and	competing with each other. They		
incrementally throughout early childhood,	others. They should be able to engage in competitive	should develop an understanding	of how to improve in different		
starting with sensory explorations and the	(both against self and against others) and co-operative	physical activities and sports and le	arn how to evaluate and recognise		
development of a child's strength, co-	physical activities, in a range of increasingly challenging	their own success. Pupils should be	taught to:		
ordination and positional awareness	situations. Pupils should be taught to:	use running, jumping, throwing	g and catching in isolation and in		
through tummy time, crawling and play	master basic movements including running, jumping,	combination			
movement with both objects and adults.	throwing and catching, as well as developing balance,	play competitive games, modifie	d where appropriate [for example,		
By creating games and providing	agility and co-ordination, and begin to apply these in a	badminton, basketball, cricket, foot	ball, hockey, netball, rounders and		
opportunities for play both indoors and	range of activities	tennis], and apply basic principles suitable for attacking and defending			
outdoors, adults can support children to	participate in team games, developing simple tactics	develop flexibility, strength, ted	chnique, control and balance [for		
develop their core strength, stability,	for attacking and defending	example, through athletics and gyn	nnastics]		
balance, spatial awareness, co-ordination	perform dances using simple movement patterns.	perform dances using a range of	movement patterns		
and agility. Gross motor skills provide the		take part in outdoor and adve	enturous activity challenges both		
foundation for developing healthy bodies		individually and within a team			
and social and emotional well-being. Fine		compare their performances wit	th previous ones and demonstrate		
motor control and precision helps with		improvement to achieve their person	onal best.		
hand-eye co-ordination, which is later					
linked to early literacy. Repeated and		Swimming and water safety All	schools must provide swimming		
varied opportunities to explore and play		instruction either in key stage 1 o	r key stage 2. In particular, pupils		
with small world activities, puzzles, arts		should be taught to:			
and crafts and the practice of using small		swim competently, confidently a	nd proficiently over a distance of at		
tools, with feedback and support from		least 25 metres			
adults, allow children to develop		use a range of strokes effect	tively [for example, front crawl,		
proficiency, control and confidence.		backstroke and breaststroke]			
		A perform safe self-rescue in differ	ent water-based situations.		



Athletics

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	<u> </u>	Acquiring	and Developing Run	ning skills		
	To vary their pace	Acquiring	and Developing Run To use a variety of	ning skills To improve the correct arm and leg technique when running and sprinting.	To change pace, speed and direction within a relay race smoothly. Confidently demonstrate how to use the baton in a relay, using the correct changeover technique. To accelerate from a variety of starting positions. To identify and select the most appropriate starting position for that individual.	To know when to accelerate to pass other competitors. To know when to change pace, speed and direction in a race. To recap, practise and refine an effective running and sprinting technique, including starting and finishing. To confidently and independently select the most appropriate pace when running different distances. Demonstrate endurance and stamina over long



			To understand the importance of adjusting pace to suit the distance being ran.		To ensure that they can confidently perform an effective sprint start and finish	confidence and control. Run over hurdles focusing on the lead and trail leg technique. To focus on maintaining a consistent stride pattern when running over long distances.
	l	Acquiring	and Developing Jum	ping Skills		
To jump in a variety of ways, landing safely. To jump and land using the correct technique, with both feet.	To perform a variety of jumps safely, with control. To perform different types of jumps, such as, one foot to one foot, two feet to two feet, one foot to two feet or two feet to one foot. To perform a short jumping sequence. To perform a variety of jumps from a given sequence.	To perform a variety of jumps safely, with control and confidence. To combine different jumps together to make a sequence. To combine different jumps together with confidence and fluency. To jump as far as possible from a standing position, with control.			To perform a variety of jumps with control and accuracy, landing safely. To perform an effective standing long jump and standing triple jump with control and confidence. To develop an effective technique for the standing vertical jump. To focus on take-off, flight phase and landing when jumping for height.	To develop the technique for the standing vertical jump. To develop the technique used for a triple jump. To develop and improve the technique used for a standing long jump. To maintain control and fluency at each of the different stages of a triple jump. To perform a variety of jumps with control, confidence



_		To choose the most	0	with	control and length of	To perform a triple	and accuracy, landing safely.
of distar	_	appropriate jump for varying distances.	control.	and	their jump.	jump confidently using the correct	landing salely.
		, ,			To understand and	hop, step and jump	To perform and
		To perform and		and	demonstrate the	technique.	apply different types
	9	compare different types of jumps, such	demonstrate flight phase for	the	flight phase when performing a	To measure the	of jumps in other contexts.
as po		as, one foot to one	standing long ju		performing a standing long jump.	To measure the distance and height	contexts.
То		foot, two feet to two	otalianing long ja		otalianig long jampi	achieved with a	To set up and lead a
	• 1	feet, one foot to two	To practise jum		To practise jumping	partner when	variety of jumping
		feet or two feet to	over small hurdl	es.	over hurdles with a	jumping.	activities.
length jumps		one foot.			lead and trail foot.	To understand the	To measure
Jumps	3.				To combine running	lead and trail foot	different jumps with
					and jumping over	technique when	confidence and
					hurdles with control.	performing hurdles.	accuracy.
						To confidently	To develop and
						perform a hurdle run	improve their
						and jump with	techniques for
						fluency.	jumping for height
							and distance, supporting others in
							improving their
							performance.
							To condenstand and
							To understand and develop the lead
							and trail foot
							technique when
							performing hurdles.
							To confidently
							perform a hurdle run
							and jump with
							fluency and control.



		Acquiring	and Developing Thro	wing Skills		
To roll equipment in	Throw a ball	To throw a beanbag,	To throw a shotput	Use the correct	Continue to develop	To perform a heave
a variety of ways.	underarm and	ball or quoit in a	with control and	technique for a push	techniques used to	throw.
	overarm with	variety of ways.	accuracy.	throw when	throw for increased	
To roll a ball at a	control.			throwing a shotput.	distance.	To develop the
target with control.		To throw a ball at a	To throw a javelin			correct technique
Throw a beanbag or	To throw a ball at a	target with accuracy	with control and	To develop the	To perform a fling	when performing a
ball underarm.	target with	and control.	accuracy. To	correct technique	throw.	heave throw.
	accuracy.		develop the correct	when performing a		
To throw a beanbag		To throw a ball	technique for	pull throw.	To develop the	Measure and record
or ball at a target.	To use power when	underarm and	throwing a shotput		correct technique	the distances of
	throwing a ball in an	overarm at a target.	and javelin safely.	Continue to develop	when performing a	their throws with a
	open space,			techniques used to	fling throw.	partner or
	improving the	To throw a ball or	To perform a push	throw for increased		independently.
	distance that they	beanbag at targets	throw with a shotput	distance.	To use the correct	
	can throw.	of different heights.	or ball.		technique when	Continue to develop
		Investigate ways to		To perform a pull	throwing a discus	techniques to throw
		change their	Show increasing	throw when	with control.	for greater distance.
		throwing technique	control in their	throwing a javelin.		Support others in
		when throwing for	overarm and		Throw a shotput,	improving their
		distance.	underarm throws.	Measure the	discus and javelin	throwing
				distances of their	with control and	techniques.
		Modify their	Continue to develop	throws with a	accuracy.	
		throwing technique	techniques used to	partner or in a small		To develop and
		when trying to	throw for increased	group.	Measure and record	refine throwing
		achieve a greater	distance.		the distances of	techniques to throw
		distance.			their throws with a	for accuracy.
					partner or in a small	
					group.	

Dance

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EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Acquiring and Developing Dance Skills						
Combine a range of	Combine a range of	Combine a range of	Improvise with a	Compose a dance	Compose individual,	Combine and link an
different movements	different movements	different movements	partner or group to	with a partner or	partner and/or group	increasing number
together.	together, creating a	together, creating a	create a simple	group that reflects	dances that reflect	of movement



		T				
	sequence of	sequence of	dance by combining	the chosen dance	the chosen dance	phrases and
Change the speed	actions.	actions.	a range of different	style.	style.	patterns, both
of their actions.			movements			individually and
Change the style of	Vary the speed of		together.	Compose longer	Improvise	within a pair or
their movements.	their actions. Create	level and height of		dance sequences in	movements with	group.
	a short movement	their actions. Create	Vary the speed,	a small group,	confidence, fluency,	
Copy dance moves.	phrase, which	a short motif	level and height of	confidently	creativity and	Improvise
Create movements	demonstrates their	inspired by a given	their actions within a	improvising	imagination in	movements with
to music.	own ideas.	stimulus.	routine.	movements.	response to a	confidence, fluency,
					stimulus.	creativity and
Practice movements	Copy and repeat	Copy, remember	Create motifs from	Identify and repeat		imagination in
and join them	actions. Move in	and repeat actions.	different stimuli.	movement patterns	Identify, repeat and	response to a
together to create a	time to music.	·	Compare and adapt	and actions of a	choreograph	stimulus. Identify,
motif.		Understand and	movements and	chosen dance style.	movement patterns	repeat, choreograph
Remember a small		demonstrate unison,	motifs to create a	Vary the speed,	and actions of a	and add to
dance routine.		canon and	larger sequence.	level, height and	chosen dance style.	movement patterns
		mirroring.		directions of their	Show a change of	and actions of a
			Understand and	actions within a	pace, timing, height	chosen dance style.
		Move in time to	demonstrate unison,	routine.	and direction within	-
		music, counting in	canon, mirroring		their movements.	Adapt or change
		beats of four.	and formation.	Change parts of a		movements
				dance after self-	Modify parts of a	according to
		Use space well	Move in time to the	evaluation.	sequence as a	different stimuli.
		when combining	music, counting in		result of peer	
		different movements	beats of four.	Demonstrate the	evaluation and self-	Demonstrate
		together.		use of unison,	evaluation.	multiple changes of
			Perform with some	canon, mirroring		pace, timing, height
			rhythm, expression	and a variety of	Demonstrate the	and direction within
			and repetition.	formations within a	use of unison,	their movements.
			·	dance routine.	canon, mirroring	
			Demonstrate spatial		and formations a	Modify parts of a
			awareness.	Move in time to the	variety of times	sequence as a
				music, dancing and	within a sequence.	result of peer
				counting in beats of		evaluation and self-
				eight.	Move in time to the	evaluation.
					music, dancing in	



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	Demonstrate spatial	beats of eight and	
	awareness when		use of unison,
	creating motifs from	actions fit the	canon and
	different stimuli.	rhythm of the music.	formations multiple
			times within a
		Develop an	movement phrase.
		awareness of their	
		use of space when	Create different
		changing formations	movements in
		within a routine.	response to different
			sounds.
		Use transitions to	
		link movements	Demonstrate a
		together smoothly.	range of dance
			techniques such as
			isolation, tempo and
			repetition.
			Take responsibility
			for their own skill
			progression by
			suggesting ways to
			make certain
			activities more
			challenging.
			Use various
			transition
			movements to link
			movement phrases
			together smoothly.

Gymnastics

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		Acquiring a	and Developing Gymn	astic Skills		



Experiment with different ways of moving such as skipping, running,	Experimenting with different ways of travelling confidently, using	Demonstrate different ways of travelling confidently, on the	Link a series of different movements together to form a short sequence.	Link a series of movements and rolls, jumps together to form a longer	Select and combine ideas to form a specific sequence based on a theme.	Combine a series of movements together to create a routine with a theme
crawling etc.	different body parts.	floor and on	·	sequence.		or style.
Explores different	Travel at different	apparatus.	Practice and refine their own	Combine a series of	Select ideas to compose specific	Perform specific
ways of travelling	speeds, heights and	Demonstrate	movements	movements to	sequences of	movements,
with confidence.	in different directions.	different ways of travelling, taking	independently, showing awareness	create a sequence that fits a theme.	movements, rolls, jumps, balances	showing a good understanding of
Explores different	directions.	their weight on their	of others around	that his a theme.	and shapes.	control and form.
ways of travelling	Exploring different	hands and feet.	them.	Link a series of		
with confidence	ways of moving onto			movements	Adapt their	Describe what they
around, under and over balancing	and off equipment safely.	Create new ways of travelling	Demonstrate different ways of	together demonstrating	sequences to fit new criteria or	have done or changed to better
equipment.	Salely.	confidently, showing	travelling confidently	awareness of style	criteria or suggestions from	their performance
- oquipinionii	Jump from two feet	varying heights and	using different body	and space to create	peer and teacher	during a lesson.
Explores different	onto two feet.	speeds.	parts, on the floor	maximum effect.	feedback.	-
ways of moving onto	Performing a pencil		and on apparatus.	5	5 ()	Adapt their routines
and off climbing	jump, star jump and tuck jump with	Jump from two feet onto two feet	Begin to perform	Practice and refine different ways of	Perform a variety of ways to travel with	to fit new criteria or suggestions from
equipment.	control.	confidently.	movements to a	travelling confidently	confidence and	peer and teacher
Copy a variety of	001111011		higher standard,	using different body	control.	feedback.
balances using both	Jump onto a mat	Perform a pencil	linking multiple	parts both on the		
hands and feet.	and down from	jump, tuck jump and	movements	floor and on	Add multiple	Demonstrate a
Hold simple shapes	equipment safely, using the 'magic	star jump with confidence and	together to make a sequence.	apparatus. Use an increasing	travelling movements into a	variety of ways to travel
and balances for at	chair' position.	control.	30quonoc.	range of	sequence to	confidence and
least 5 seconds.	ı		Demonstrate basic	movements,	represent a theme.	control within their
	Perform a variety of	Jump off apparatus	shapes and	actions, directions,		routine, using
Hop using alternate	shapes (tall, small	safely, using the	balances on the	levels and heights	Use an increasing	different body parts
feet at least 3 times.	and wide) and be able to hold each	'magic chair' position.	floor and apparatus, holding them for	within sequences.	range of movements,	each time.
Perform a pencil roll	shape for at least 5	Position.	approx. 8- 10	Move with clarity,	actions, directions,	Add multiple
and tuck roll with	seconds.		seconds.	fluency and	levels and heights	travelling
control.				expression.	within sequences.	movements into a



Perform a variety of	Move from one roll	Create longer and			sequence to
balances with	into another roll and	more complex	Create longer and	Move with clarity,	represent a theme.
control for at least 5-	finish by standing.	sequences with a	more complex	fluency, expression	
8 seconds.		partner,	sequences with a	and control.	Use an increasing
	Perform a variety of	demonstrating	partner or group,		range of
Copy, remember	balances with	control and	showing changes of	Create longer and	movements,
and repeat	control for at least 5-	consistency.	direction, speed and	more complex	actions, directions,
movement patterns.	8 seconds.	,	levels.	sequences with a	levels and heights to
•		Perform a variety of		partner or group,	represent a theme
Link together two	Copy, remember	point balances and	Perform a variety of	showing changes of	or style within a
actions to make a	and repeat	counter balances	point, patch and	direction, speed and	routine.
sequence.	movement	with control and	counter balances	levels.	
1	sequences with a	confidence.	with control and		Link a series of
Performing a pencil	clear start and clear		confidence.	Perform a variety of	movements
roll, log roll and tuck	finish.	Perform a variety of		point, patch and	together, repeating
roll (egg roll) with		point balances on	Perform a variety of	counter balances	various movements
control.	Performing a pencil	apparatus with	point, patch and	with control and	more than once
	roll, log roll, teddy	control and	counter balances on	confidence.	within a routine.
Perform rocking	bear roll and tuck roll	confidence.	apparatus with		
forwards and	(egg roll) with		control and	Perform a variety of	Perform a variety of
backwards with	control.	Know what mirroring	confidence.	point, patch and	point, patch and
control in		and symmetry		counter balances on	counter balances
preparation for	Perform a forwards	mean, identifying	Demonstrate	apparatus with	with control and
forwards and	roll from a crouched	this when making	mirroring and	control and	confidence.
backwards rolls.	position.	shapes with a	matching within	confidence.	
	p • • • • • • • • • • • • • • • • • • •	partner or group.	sequences. Use the		Perform a variety of
Use space well,	Use space well,		correct gymnastics	Confidently use	point, patch and
thinking of the safety	thinking of the safety	Use the correct	terms when	mirroring and	counter balances on
of themselves and	of themselves and	vocabulary when	performing and	matching more than	apparatus with
others.	others.	performing and	evaluating.	once within a	control and
0.110101	0.110101	evaluating a variety	o varuati igi	sequence.	confidence.
Hop confidently	Begin to repeat and	of shapes and	Perform a variety of	2240011001	55.1114611661
using alternate feet	copy counter	balances.	rolls with confidence	Confidently perform	Confidently perform
for at least 5	balances with a	2010/10001	and control.	movements to a	movements to a
seconds.	partner.	Perform a teddy	a 551111511	high standard and	high standard,
occorido.	paraior.	bear roll, pencil roll,		link multiple	working on form,
		ZGG. TOII, POLICII TOII,		manipio	



		Create a movement	tuck roll and	Perform a variety of	movements	precision and
		sequence that	forwards roll with	jumps with	competently, e.g. a	control.
		reflects a theme.	confidence.	confidence and	sequence of 3 pike	
				control.	forward rolls.	Apply skills and
			Perform a pencil			techniques
			jump, star jump and	Demonstrate a		consistently,
			tuck jump off	variety of shapes of		showing precision
			apparatus, clearly	different heights,		and control.
			demonstrating the	depth and levels		
			shapes in the air.	within a sequence.		Develop strength,
			1	'		technique and
				Improve the		flexibility throughout
				placement and		performances.
				alignment of body		•
				parts in balances.		Demonstrate
				•		precise and
						controlled
						movements to a
						high standard.
		Acquiring and	Developing Shapes	and Balances		
Wide shape - star	Wide shape – star	Wide shape – star	Wide shape – star	Wide shape – star	Wide shape – star	Wide shape - star
Small shape – tuck	Small shape – tuck	Small shape – tuck	Small shape – tuck	Small shape – tuck	Small shape – tuck	Small shape – tuck
Tall shape – pencil	Tall shape - pencil	Tall shape – pencil	Tall shape – pencil	Tall shapes Straddle	Tall shapes Straddle	Tall shapes Straddle
Standing balances –	Standing balances –	Straddle shape	Straddle shape Pike	Pike Point balances	Pike Point balances	Pike Point balances
one point balancing	one point balancing	Standing balances	shape Standing	Patch balances	Patch balances	Patch balances
(one foot)	(one foot) Floor	Point balances Floor	balances Point	Balances on	Balances on	Balances on
	balances – two point	balances Counter	balances Patch	apparatus Counter	apparatus Part body	apparatus Counter
	balancing (two feet,	balances (with a	balances Floor	balances (with a	weight counter	balances using part
	one foot and one	partner)	balances Counter	partner) Mirroring	balances (with a	of each others
	hand etc)		balances (with a	and matching	partner) Mirroring	bodyweight (with a
			partner) Balances	partner balances	and matching	partner) Mirroring
			on apparatus	Front and back	partner balances	and matching
			Mirroring and	support	Front and back	partner balances
			matching partner		support	Front and back
			balances			support Group
						formation balances



		Acquiring a	and Developing Rolls	and Jumps		
Pencil jump Star	Pencil jump Tuck	Pencil jump Tuck	Pencil jump Tuck	Pencil jump Tuck	Pencil jump Tuck	Pencil jump Tuck
jump Pencil roll	jump Star jump	jump Star jump Half	jump Star jump Half	jump Star jump Half	jump Star jump Half	jump Star jump Half
Tuck roll (egg roll)	Pencil roll Tuck roll	turn jump Pencil roll	turn jump Full turn	turn jump Full turn	turn jump Full turn	turn jump Full turn
	(egg roll) Log roll	Log roll Tuck roll	jump Cat leap Pencil	jump Cat leap Cat	jump Cat leap Cat	jump Cat leap Cat
		(egg roll) Teddy	roll Log roll Tuck roll	leap half turn Pencil	leap half turn Pivot	leap half turn Cat
		bear roll	(egg roll) Teddy	roll Log roll Tuck roll	Pencil roll Log roll	leap full turn Pivot
			bear roll Forwards	(egg roll) Teddy	Tuck roll (egg roll)	Pencil roll Log roll
			roll	bear roll	Teddy bear roll	Tuck roll (egg roll)
				Forwards roll	Forwards roll	Teddy bear roll
				Backwards roll	Backwards roll	Forwards roll
				Forwards roll from	Forwards roll from	Backwards roll
				standing	standing Backward	Forwards roll from
					roll to straddle	standing Backward
						roll to straddle Pike backwards roll
						backwards roll Forward roll to
						straddle
		Acquiring and Dev	/eloping Travelling ar	nd Linking Actions		Stradaio
Tiptoe Step Jump	Tiptoe Step Jump	Tiptoe Step Jump	Tiptoe Step Jump	Tiptoe Step Jump	Tiptoe Step Jump	Tiptoe Step Jump
Hop Galloping	Hop Hopscotch	Hop Hopscotch	Hop Hopscotch	Hop Hopscotch	Hop Hopscotch	Hop Hopscotch
Bunny hop	Skipping Galloping	Skipping Galloping	Skipping Galloping	Skipping Galloping	Skipping Galloping	Skipping Galloping
	Bunny hop	Bunny hop Leaping	Bunny hop Leaping	Bunny hop Leaping	Bunny hop Leaping	Bunny hop Leaping
			Sidestep Crab walks	Sidestep Crab walks	Sidestep Crab walks	Sidestep Crab walks
			Front support		Side gallop Bear	Side gallop Bear
			wheelbarrow with	Cartwheels	crawls Cartwheels	crawls Cartwheels
			partner	Handstands Front	Handstands Lunge	Handstands Lunge
				support	into cartwheel Front	into cartwheel
				wheelbarrow with	support	Round off Front
				partner	wheelbarrow with	support
					partner	wheelbarrow with
						partner

Striking and Fielding

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		Acquiring and D	eveloping Fielding ar	nd Striking Skills		



ſ		To practise basic	To use fielding skills	To develop and	To practise the	Develop batting and	To choose the most
	target with control.	striking with a tennis	to play a game.	investigate different	correct technique for	fielding skills.	effective batting and
		racket.		ways of throwing.	batting with a		fielding techniques
	Perform an		To learn skills for		rounders bat.	Demonstrate	and tactics in a
	underarm bowl at a	To throw and catch	playing small	To aim at a target.		effective teamwork	game situation.
	target.	a ball with control	striking and fielding	C	To strike a ball with	and communication	
	G	and accuracy.	games.	To throw a ball	confidence, using a	when working as	To throw and catch
	Perform an	,		underarm and	tennis racket or	fielders. To run,	with confidence and
	underarm throw at a	To hit a target with a	Strike a ball with a	overarm with control	rounders bat.	throw and catch with	control, under
	target.	ball when either	tennis racket with	and accuracy.		control.	pressure.
	90	rolling or throwing a	control.		To throw a ball at a		p. 6666.
		ball.		To understand basic	target underarm and	Use the correct grip	To work on reaction
		ban.	Use the correct	rules of a striking	overarm with control	and technique when	times when fielding
		To strike a ball with	technique when	and fielding game.	and accuracy.	striking a ball using	and batting.
		a racket or bat.	striking a ball with a	and notaing game.	and accuracy.	a cricket bat or	and batting.
		a racket of bat.	tennis racket.	To investigate	To develop and	rounders bat.	To fully understand
		Use fielding skills to	terriis racket.	different ways of	investigate different	Touridors bat.	the rules of a striking
		play a game.	To position the body	throwing for	ways of throwing for	To throw a ball at a	and fielding game in
		piay a gaine.	correctly to strike a	distance and know	distance, knowing	target, underarm	order to help others.
			ball.	when it is	when each is	and overarm, with	order to fielp others.
			Dall.				To bowl and throw a
			To dovolon cotobing	appropriate to use	appropriate.		
			To develop catching	them.	To you and	accuracy.	ball overarm at a
			skills.	Ta assault data and	To use and	Ta davidas a safa	target with control
			-	To consolidate and	demonstrate agility,	To develop a safe	and accuracy.
			To throw a ball over	develop a range of	balance and	and effective	
			a variety of	fielding and striking	coordination when	overarm bowl/	To develop batting
			distances.	skills.	batting and fielding.	throw.	skills.
			To throw a ball at a	To practise the	To use hand eye	To understand the	To develop control
			target with control	correct technique for	coordination to	rules of a	when batting a ball
			and accuracy.	catching a ball with	strike a ball whilst on	competitive game.	for distance.
				control.	the move and whilst		
			To develop fielding		stationary.	To develop control	To strike a ball for
			skills to play a game	To practise the		when striking a ball	distance.
				correct technique for		using a bat.	
							To run for distance.



	batting with a cricket bat.	To strike a moving ball and a stationary	To understand when to run, when to catch	To use a variety of
	Dat.	ball with control.	and when to throw.	fielding techniques
	To practise the			to stop the ball
	correct technique for	To play in a	To be able to	quickly and
	batting with a cricket	I	choose the most	effectively.
	bat and using it in a	situation,	effective fielding	To condensional and
	game situation.	demonstrating	techniques and	
	To understand and	effective teamwork and communication.	tactics in a game situation.	
	To understand and demonstrate the	and communication.	Situation.	role of a backstop.
	role of a wicket	To understand and	To understand and	To demonstrate
	keeper and	demonstrate the	demonstrate the	
	backstop.	role of a wicket	role of a wicket	
		keeper and	keeper and	when playing in a
	To practise using a	backstop.	backstop.	tournament.
	rounders bat.			
		Develop fielding		To use a variety of
		skills and		tactics in order to
		understand the		beat another team.
		importance of		
		fielders in a game		
		situation.		

Invasion Games

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
	Acquiring and developing Invasion Skills – Basketball and Netball						
To control a ball and	To begin to travel	To keep good	To keep good	To move in multiple	To dribble with the	To pass and receive	
move it around their	with a ball.	control of a ball	control of a ball	directions in	ball using the	a netball with one	
body.		whilst travelling with	whilst dribbling.	isolation and in a	correct technique,	hand and two hands	
	To throw a ball to	it.		game situation.	varying their speed	with some	
To travel confidently	another player over		To pass a ball by		and changing	confidence and	
in a variety of ways.	a short distance.	To throw and catch	creating a W on the	To dribble the ball	direction.	success.	
		a ball with a partner	ball.				
To pat a large ball,	To change direction	with control.		To understand the	To ensure that they	Demonstrate a	
making it bounce.	whilst travelling.			difference between	can look up and	chest pass, bounce	



		To perform a variety	To make a series of	dribbling and double	ahead when	pass, overhead
To bounce and	To change direction	of passes with	passes to other	dribbling.	dribbling with the	pass and shoulder
catch a large ball.	whilst travelling with	control.	players, moving		ball.	pass with success,
	a ball.		towards the scoring	To dribble with the		using the correct
To throw a large ball		To perform a chest	area.	ball using different	To use the correct	technique.
to a partner over a	To pass a ball to	pass and bounce		techniques.	pass and the correct	To be able to jump
very short distance.	another player	pass with control.	To perform a chest	To ensure that they	technique when	with the ball.
	whilst on the move.		pass, bounce pass	can look up and	passing a ball over a	
To catch a ball		To stop a ball with	and shoulder pass	ahead when	range of distances.	To move quickly
thrown by a partner	To travel in a range	two hands.	with control.	dribbling with the		with the ball when
with two hands.	of different ways to			ball.	To know the rules	changing direction,
	get into a useful	To bounce a ball	To use space well to		for pivoting and	showing speed,
	space.	whilst on the spot	pass and receive a	To pass a basketball	perform this skill	power and agility.
		and whilst moving.	ball.	in a variety of ways	using the correct	
	To keep good			with control and	footwork.	To use more than
	control of a ball	To get into a position	To recognise and	accuracy.		one type of netball
	whilst travelling with	to catch a ball.	begin to apply basic	T	To occasionally	pass in a game
	it.	Ta basin ta waste as	defending skills	To mark an	combine more than	situation.
	To noon a hall	To begin to work as	such as marking	opposition player	one skill, such as	To land with one or
	To pass a ball quickly to another	part of a team.	and intercepting with some success.	with confidence and	dribbling and pivoting in a game	two feet with or
	player.	To understand the	with some success.	success.	situation.	without the ball.
	piayer.	importance of rules	To understand and	To contribute to the	Situation.	williout the ball.
	To use a simple	and follow them in	demonstrate the	success of their	Demonstrate a clear	To use efficient
	overarm and	simple games.	term intercepting.	team in attack and	technique whilst	footwork in a game
	underarm throw.	ompio gamos.	tom intorcopting.	defence.	dribbling to protect	situation, including
	andoram anow.	To begin to use and	To recognise and	doronoo.	the ball from a	pivoting in a range of
	To catch a ball	understand the	begin to apply basic	To demonstrate	defender who is	situations.
	thrown by a partner	terms attacking and	attacking skills such	effective teamwork	trying to keep	
	with two hands.	defending.	as dodging and	and communication	possession.	To pivot using the
		· ·	marking, with some	in a game situation.	'	correct footwork in a
	To throw a ball into a	To apply and	success.		Know and	game situation and
	hoop.	demonstrate simple		To move in multiple	demonstrate how to	combine the skill of
		attacking and	To understand and	directions with	mark a player man	pivoting with other
		defending skills in a	apply the basic rules	speed and	to-man successfully	learnt netball skills.
		game successfully,		confidence.	to prevent an	



To identify useful		of basketball in a		opposition player	Perform the correct
spaces for throwing	and marking.	game situation.	To understand and	from receiving a	shooting technique
and catching a ball.			apply the rules of	pass.	when scoring a
	To make quick	To know when to	basketball in a game		point.
To defend a goal or	decision about	pass or dribble with	situation.	To demonstrate	To understand what
space.	which player to pass	the ball.		effective teamwork	being part of a team
To demonstrate	to.		To identify when a	and communication	involves and
basic attacking and		To identify and use	pass should be	in a game situation.	demonstrate this
defending skills in a	To throw a ball over	tactics to help their	made in a game		skill in a game
game situation such		team keep	situation and identify	To understand and	situation with
as dodging, side	distances.	possession of the	which pass to use.	apply the rules of	effective
stepping and	To throw and	ball.		basketball in a game	communication.
leaping.	bounce a ball into a		To pass and receive	situation.	
13343	hoop.	To practice scoring	a ball with control		To execute the
To demonstrate a		a ball into a	and accuracy.	To understand the	movement skills of
variety of	To pass a ball	basketball hoop		scoring system in a	dodging and
movements	quickly and	from a spot, from a		game of basketball.	marking a player in a
including running,	accurately to	variety of distances.		game or backetsam	game situation
jumping, hopping,	another player.	Tanoty or alotanood		To use a range of	successfully.
leaping, side	and players	To travel with a ball		attacking and	- cacceciany.
stepping and		and pass to another		defending skills and	To apply a range of
dodging.		player to score		tactics to contribute	attacking and
acaging.		points in a game		towards the success	defending
		situation.		of their team.	movement skills
		oltation:		or their tearn.	within a game
				Understand and	situation to
				demonstrate the	contribute to the
				defensive stance	success of their
				when marking an	team.
				opposition player.	tourn.
				opposition player.	To understand the
				To understand the	rules of netball and
				different types of	understand the roles
				basketball scoring	of each position.
				shots and	or cacii position.
				demonstrate how to	
				uemonstrate now to	



					execute them with			
					control.			
Acquiring and developing Invasion Skills - Football								
To kick a ball using	To travel with a	To change direction	To dribble with their	To dribble a ball with	To play effectively in	To make quick		
the correct part of	football with control.	whilst travelling with	dominant and	both dominant and	a variety of positions	decisions of how		
their foot.	To dribble a football	a football.	nondominant foot,	non-dominant foot	and formations in a	and when to pass to		
	using the correct	To begin to dribble a	with control.	with control and	game situation.	someone in a game		
Keep a ball under	technique.	football around an		correct technique.		situation.		
control.		area whilst running.	To understand the		To be able to			
	To kick a football	_	term 'intercepting'	To confidently	demonstrate a	To use a range of		
To develop the	towards a target.	To pass a ball	and demonstrate it	demonstrate how to	variety of attacking	ways to keep a ball		
ability to kick a ball		quickly and	in small games.	intercept in a game	and defending	under control,		
towards a target.	To travel with a	accurately to		situation.	techniques and	depending on where		
	football whilst	another player	To demonstrate		tactics in a game	it is coming from.		
To stop a football	dribbling.	whilst standing still	marking in a game	To confidently	situation.			
using the correct		and on the move.	situation.	demonstrate how to		To draw a defender		
technique.	To show control			mark man to man in	To move in a variety	away to create		
	when stopping a	To demonstrate	To move in different	a game situation.	of directions whilst	space.		
To begin to travel	football, using the	effective teamwork	directions whilst		dribbling a football,			
with a football.	correct technique.	and communication	dribbling a football.	To move in a variety	with greater speed.	To position their		
	- 1911 (4 9 9	in a game situation.		of directions whilst	_	body correctly to		
To dribble a football	To dribble a football	Ta litalia a ball at a	To understand the	dribbling a football.	To pass a football at	defend effectively,		
around an area	around an area	To kick a ball at a	difference between	T	varying lengths and	making successful		
whilst walking.	whilst walking and	target, at varying	attacking and	To demonstrate	distances with	interceptions.		
To obour control	jogging.	lengths and	defending in	attacking and	greater speed.	To know how onco		
To show control when kicking a	To travel in a variety	distances.	football.	defending in a game situation.	To choose and	To know how space changes within a		
when kicking a football.	of ways with control	To follow basic rules	To demonstrate at	Situation.	To choose and implement a variety	game and when and		
iootbaii.	in order to get into a	to play a variety of	least two techniques	To demonstrate	of ways to attack	how to move into		
	useful space.	football related	to attack, such as	various ways of	and defend in a	changing spaces.		
	asorar space.	games and	dodging and	attacking and	game situation	orialiging spaces.		
	To change direction	understand the	changing direction.	defending in a game	garrio oltaation	To suggest, lead		
	whilst travelling with	importance of	and an action.	situation.		and plan simple		
	a football.	having rules.	To demonstrate at	5		drills to practice		
			least two techniques	To pass a football at		skills.		
			to defend, such as					



To pass and receive a football with a partner, using the correct technique.	To kick a ball towards a target with control. To use space well to pass and receive a football. To learn how to mark a player when they have the ball.	marking and intercepting. To make quick decisions about which player to pass to in a game situation. To know when to pass or dribble with the ball in a game situation. To follow basic rules of a football match and understand the importance of having rules. To demonstrate effective teamwork and communication. To develop their scoring skills when scoring towards a target or goal with control	distances to others in a game situation.	To choose and implement a variety of ways to attack and defend in a game situation.



		I		1	I	<u> </u>
			keep possession of			
			the ball.			
			developing Invasion		1	1
Hit a ball with a	Use hitting / striking	Strike or hit a ball		Use a hockey stick	,	
racket or bat.	skills in a small	with a hockey stick,	9	to strike a ball with	techniques to hit a	
	game.	with control.	skills.	accuracy and	ball using a hockey	
				control.	stick.	able to direct a ball
	Practice basic	Learn basic skills for	Develop a range of			with control.
	striking, sending	playing a small	striking skills, using	Use a hockey stick		
	and receiving skills.	hockey game.	the correct		techniques for	
			technique.	the correct	hitting a ball in a	
		Position the body		technique, with	game situation.	coordination when
		correctly to strike a	Use the correct	control.		striking or hitting a
		ball with a hockey	striking technique in		Identify and apply	ball with a hockey
		stick.	a game situation.	Confidently use at	techniques and	stick.
				least two different	tactics that can be	
		Direct a ball using a	Practice striking the		used in a game	
		hockey stick, with	ball at varying	ball with a hockey	situation.	techniques for
		control.	lengths and	stick.		hitting a ball in a
			distances.		To be able to	game situation.
			Discrete hell weight	Consistently	combine basic	lala a China a a al a a a a ba
			Direct a ball using a	perform basic	hockey skills such	Identify and apply
			hockey stick, with	hockey skills, such	as dribbling and	techniques and
			control.	as dribbling and a	push pass.	tactics that can be
				push pass.	To bogin to play	used in a game
				To begin to	To begin to play effectively in	situation.
				9	,	To obooco and
				implement basic	different positions	
				rules of hockey.	on the pitch, both attacking and	implement a range of strategies and
				To develop tactics	defending.	tactics to attack and
				and apply them to	derending.	defend.
				basic competitive	To increase power	ucienu.
				situations.	and strength of	To combine and
				Situations.	passes, moving the	
					passes, moving me	complex skills.
						complex skills.



				To increase speed	ball over short and	
				and endurance	long distances.	To increase speed
				during game play.		and endurance
						during game play.
		Acquiring and Do	eveloping Invasion SI	kills - Tag Rugby		
To control a rugby	To begin to travel	To keep good	Know how to hold a	Use the correct grip	Use the correct grip	To confidently and
ball and move it	with a ball.	control of a ball	rugby ball with the	whilst holding a	whilst holding the	consistently use the
around their body.		whilst travelling with	correct grip.	rugby ball.	ball to be able to	correct grip whilst
,	To throw a ball to	it.			pass it effectively.	moving with the ball.
To travel confidently	another player over		To throw a rugby	Pass a rugby ball		
in a variety of ways.	short and long	To throw and catch	ball sideways, using	with accuracy, using	To pass the ball with	Pass the ball
	distances.	a ball with a partner	the correct	the correct	accuracy, using the	confidently and
To throw and catch		sideways or	technique, whilst	technique.	correct technique	effectively.
a ball.	To change direction	backwards.	stationary.	·	whilst stationary.	·
	whilst travelling.			To accurately make		Pass a rugby ball
To throw and catch		To stop a ball with	To catch a rugby ball	a pass whilst	To pass the ball with	with control and
a large ball with a	To change direction	two hands.	with control.	stationary and on	accuracy, using the	accuracy, to the left
partner.	whilst travelling with			the move.	correct technique	and right, using the
	a ball.	To get into a position	To begin to run with		whilst on the move.	correct technique.
To catch a ball		to catch a ball.	a rugby ball,	Pass a rugby ball		
thrown by a partner	To pass a ball to		keeping the ball	sideways and	To confidently pass	To confidently pass
with two hands.	another player	To begin to work as	under control. To	backwards with	a rugby ball	the ball backwards
	whilst on the move.	part of a team.	use space well to	control and some	sideways or	in a game situation.
			pass and receive a	accuracy.	backwards with	
	To travel in a range	To understand the	ball.		control and	Use the correct
	of different ways to	importance of rules		To catch a rugby ball	accuracy.	technique whilst
	get into a useful	and follow them in	To understand and	accurately.		running with the ball
	space.	simple games.	demonstrate the		To demonstrate	with speed and
	To keep good	To begin to use and	term intercepting.	To move their hands	knowledge and	pace.
	control of a ball	understand the		to catch a ball at	understanding of	
	whilst travelling with	terms attacking and	To recognise and	different heights and	what a tactical	To confidently
	it.	defending.	begin to apply basic	angles, using the	decision is in a	sidestep and dodge
			attacking and	correct grip.	game situation.	a defender with
	To pass a ball	To apply and	defending skills	_ , , , ,		pace.
	quickly to another	demonstrate simple	such as marking	To get into the	To sidestep a	
	player.	attacking and	and dodging.	correct position to	defender with	



			1		T
	defending skills in a		receive a pass from	success and use the	To avoid being
To catch a b	10	To know when to	a teammate.	space effectively.	tagged in a variety of
thrown by a partr		make a pass. To			ways, including
with two hands.	and marking.	explain and	To understand and	To demonstrate	passing the ball,
		demonstrate some	demonstrate a	knowledge of how to	dodging,
To identify use	ul To make quick	rules of tagging.	sidestep.	intercept a pass and	sidestepping etc.
spaces for throwi	ng decision about		_	execute this in drills	
and catching a ba	I. which player to pass		To sidestep to move	and in a game	To confidently
	to.		around a defender	situation.	explain and
To defend a goal			in a game situation.		demonstrate the
space.	To throw a ball over		3	To avoid being	rules of tagging.
	a range of		To explain and	tagged in a variety of	
To demonstra	3		demonstrate the	ways, including	Confidently
basic attacking a			tagging rules,	passing the ball,	intercept a pass to
defending skills in			including in a game	dodging,	win possession for
game situation su	•		situation.	sidestepping etc.	their team to set up
as dodging, si	1		olludion.	oldostopping oto.	an attack.
	nd another player.		To avoid being	To confidently	arrattaon.
leaping.	a another player.		tagged in a variety of	explain and	Make appropriate
leaping.			ways, including	demonstrate the	and informed
To demonstrate	2		passing the ball,	rules of tagging.	tactical decisions
variety	of		dodging,	ruics or tagging.	when attacking and
movements	01		sidestepping etc.		defending.
	a		sidestepping etc.		defending.
9	<u> </u>		To demonstrate		Share tactical
jumping, hoppir	_				
1 3,	de		knowledge of how to		decisions with
11 0	nd		intercept a pass and		teammates and
dodging.			when to intercept a		support each other
			pass.		when making these
					decisions.
			To use a range of		
			attacking and		
			defending skills		
			successfully in a		
			game situation.		



Demonstrate
knowledge of some
tag rugby rules and
follow them in a
game.
To understand what
a tactic is in a game
situation and the
importance.
Watch, describe and
evaluate the
effectiveness of a
performance, giving
ideas for
improvements.
Use simple
vocabulary when
evaluating,
comparing and
improving skills.
Modify their skills to
achieve a better
result.

<u>OAA</u>

Year 3 Year 4		Year 5	Year 6			
	Developing and Acquiring Outdoor and Adventurous Skills					
To take part in outdoor and adventurous activity.	To take part in outdoor and adventurous activity challenges both individually and within a pair.	To take part in outdoor and adventurous activity challenges both individually and within a team.	To take part in outdoor and adventurous activity challenges both individually and within a team.			



To take part in some outdoor and adventurous activities individually and within a pair.	To use running, jumping and throwing in isolation and in combination.	To use running, jumping, throwing and catching in isolation and in combination.	To use running, jumping, throwing and catching in isolation and in combination.
To use running and jumping both in isolation and in combination.	To compare their performances with previous ones and demonstrate improvement to achieve their	To compare their performances with previous ones and demonstrate improvement to achieve their	To compare their performances with previous ones and demonstrate improvement to achieve their
To compare their performances with others and discus room for improvements.	personal best.	personal best.	personal best.
	Developing and Acqui	ring Orienteering Skills	
To navigate in pairs or individuals to an orienteering control marker	To navigate as a team to an orienteering control marker location.	To know the 8 points on a compass.	To know the 8 points on a compass.
location.	To navigate in pairs to an	To navigate as a team to an orienteering control marker location.	To use a compass for navigation.
To be able to identify and follow a key.	orienteering control marker location.	To navigate in pairs to an	To navigate as a team to an orienteering control marker location.
To recognise, orientate and follow the school orienteering map.	To recognise the orienteering map is a 'birds eye view' diagram of the ground.	orienteering control marker location. To recognise the orienteering map is	To navigate in pairs to an orienteering control marker location.
To understand what a 'birds eye view' diagram is.	To recognise, orientate and follow the school orienteering map.	a 'birds eye view' diagram of the ground.	To navigate individually to an orienteering control marker location.
To record information.	To record information accurately.	To recognise, orientate and follow the school orienteering map.	To recognise the orienteering map is a 'birds eye view' diagram of the
To travel safely to and from orienteering control marker locations.	To set up a course based on a given key.	To record information accurately.	ground.
Orientate themselves with increasing confidence and accuracy around a	To travel safely to and from control marker locations. Orientate	To review performance in order to improve next time.	To recognise, orientate and follow the school orienteering map.
short trail.	themselves with accuracy around a short trail.	To set up an orienteering course in pairs, groups and individually.	To record information accurately.
Identify symbols used on a key.	Create a short trail for others to	To travel safely to and from control	To review performance in order to improve next time.
	complete, with a physical challenge.	marker locations.	



	To recognise symbols used on a key.	To use the key to recognise the relevant symbols and features on the orienteering map. Start to orientate themselves with increasing confidence and accuracy around an orienteering course. Design an orienteering course that can be followed by another team, with some physical challenges. Identify a key on a map and begin to use the information in activities.	To set up an orienteering course in pairs, groups and individually. To travel safely to and from control marker locations. To use the key to recognise the relevant symbols and features on the orienteering map. Orientate themselves with confidence and accuracy around an orienteering course when under a time limit. Design an orienteering course for other children that is clear to follow and offers challenge to others. Identify a key on any given map. Use a range of map styles and make an informed decision on the most effective.
	Developing and Acquiring	g Communication Skills	
To domonatrate effective teamweath			To offortively ellogate value in the
To demonstrate effective teamwork and communication.	To effectively allocate roles in the team, for example, a map-reader, a runner and a recorder.	To effectively allocate roles in the team, for example, a map-reader, a runner and a recorder.	To effectively allocate roles in the team, for example, a map-reader, a runner and a recorder.
To communicate as a team, deciding which marker locations each member is going to or, if relay style, which order they are going in.	To demonstrate effective teamwork and communication.	To demonstrate effective teamwork and communication.	To demonstrate effective teamwork and communication.
To take responsibility for themselves and others. Increase confidence to make decisions.	To communicate as a team, deciding which marker locations each member is going to or, if relay style, which order they are going in.	To communicate as a team, deciding which marker locations each member is going to or, if relay style, which order they are going in.	To communicate as a team, deciding which marker locations each member is going to or, if relay style, which order they are going in.



	To take responsibility for themselves and others. Increase ability and confidence to make decisions.	To guide a blindfolded team member effectively to a control marker location with or without physical contact. Improving the ability to work with and trust others. To take responsibility for themselves and others. To communicate and collaborate with teammates in order to travel around the course effectively. Increase ability and confidence to make decisions.	To guide a blindfolded team member effectively to a control marker location with or without physical contact. Improving the ability to work with and trust others. To take responsibility for themselves and others. To communicate and collaborate with teammates in order to travel around the course effectively. Increase ability and confidence to
	Developing and Associate	- This lie of Tarking Obits	make decisions.
To plan offectively the guidenst verite		g Thinking/ Tactical Skills	To offectively plan the guidenst verite
To plan effectively the quickest route to take.	To plan effectively the quickest route to take.	To plan effectively the quickest route to take.	To effectively plan the quickest route to take.
To allocate marker locations as per the strengths of individuals in the group.	To allocate marker locations as per the strengths of individuals in the group.	To allocate marker locations as per the strengths of individuals in the group.	To allocate marker locations as per the strengths of individuals in the group.
To organise and determine the rules of an orienteering competition	To organise and determine the rules of an orienteering relay / competition. Begin to complete activities in a set period.	To guide a blindfolded teammate safely and efficiently around the course.	To guide a blindfolded teammate safely and efficiently around the course.
		To organise and determine the rules of an orienteering competition.	To organise and determine the rules of an orienteering competition.
		Begin to complete activities against a stopwatch.	Complete an orienteering course on multiple occasions, in a quicker time due to improved technique.
		Start to improve trails to increase the challenge of the course.	· ·



Developing and Acquiring Physical Skills						
To plan physically how they will get	To plan physically how they will get	To plan physically how they will get	Plan how they will physically get			
around the course quickly.	around the course quickly.	around the course quickly.	around the course quickly and efficiently.			
To breathe effectively to preserve	To breathe effectively to preserve	To breathe effectively to preserve	,			
energy.	energy.	energy.	To adopt an efficient running			
			technique to preserve energy.			
To alter the way of travelling to	To alter the way of travelling to	To alter the way of travelling to				
support a teammate who is	support a teammate who is	support a teammate who is	To alter the way of travelling to			
slower/faster.	slower/faster.	slower/faster.	support a teammate who is slower/faster.			
To maintain balance in all areas of	To maintain balance in all areas of	To maintain balance in all areas of				
the orienteering course.	the orienteering course.	the orienteering course.	To maintain balance in all areas of			
			the orienteering course.			
Develop flexibility, strength,	Develop flexibility, strength,	Develop flexibility, strength,				
technique, control and balance.	technique, control and balance.	technique, control and balance.	Develop flexibility, strength,			
			technique, control and balance.			

Health and Fitness In Every Unit Of Work

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Describe how the	Describe how the	Recognise and	Recognise and	Describe how the	Understand and	Understand and
body feels when	body feels when still	describe how the	describe the effects	body reacts at	describe how	describe the
standing still and	and when	body feels during	of exercise on the	different times of the	different exercises	importance of
when exercising.	exercising.	and after different	body and mind.	day and how this	affect performance	warming up and
	-	physical activities.		might affect	in different ways.	cooling down,
	Describe how the		Know the	performance.		alongside effects
	body feels before,	Recognise and	importance of		Recognise and	that they have on
	during and after	explain what our	strength and	Know the	understand benefits	our bodies.
	exercise.	bodies need to stay	flexibility for physical	importance of	on the body, from	
		healthy.	activity.	controlling the body	warming up and	Carry out warm-ups
	Carry and place			in physical activity.	cooling down.	and cool downs
	equipment safely.	Carry and place	Carry and place			safely and
		equipment safely.	equipment safely.	Explain why	To be able to	effectively.
		•	•	exercise is good for	understand and	•
				your health.	explain safety	



Explain why it is important to warm up and cool down.	Recognise and understand benefits of warming up and cooling down. Carry and set up equipment safely.	principles when preparing for and during exercise. Understand why exercise is important for our health, fitness and wellbeing. Set up and carry equipment safely.	Understand why exercise is good for our physical and mental health and well-being. Understand and describe different lifestyles that we can maintain to keep ourselves healthier and fit.
			Set up and carry equipment safely.

Evaluation In Every Unit of Work

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Talk about what	Watch and describe.	Watch and describe.	Watch, describe and	Watch, describe and	Choose and use	Thoroughly evaluate
they have done.			evaluate the	evaluate the	criteria to evaluate	their own and
	Begin to say how	Begin to say how	effectiveness of a	effectiveness of a	their own and	others' work,
Talk about what	they could improve.	they could improve,	technique.	technique giving	other's techniques	suggesting
others have done.				ideas for		thoughtful and
		Talk about the	Identify what	improvements.	Explain why they	appropriate ideas
		differences between	aspects worked well		have used particular	for improvements.
		their technique and	and what aspects	Modify their use of	skills or techniques.	
		the techniques of	could be improved	skills or techniques		Explain why they
		others.	next time.	to achieve a better		have used particular
				result.		skills or techniques.
						Explain the effect
						that particular skills
						or techniques have.